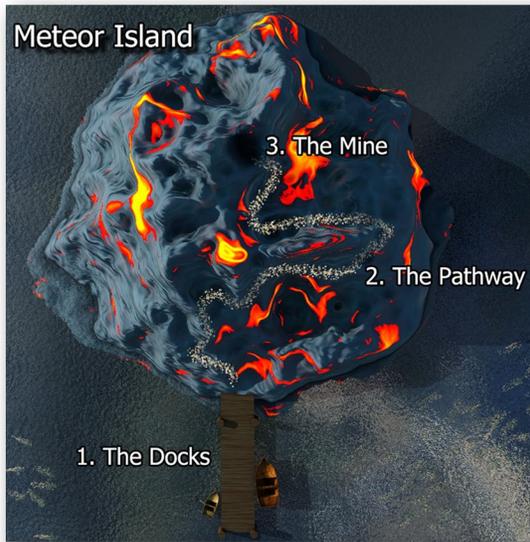


# Tiamat's Wrath: The Sapphire Meteor

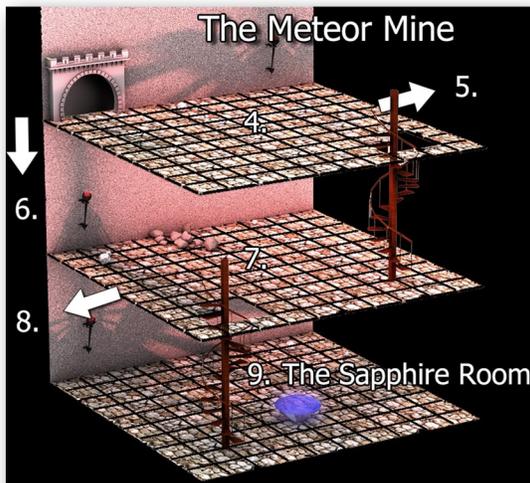


Aeldur looks to the dark, ominous clouds above him. He can smell the sulfur in the air, hear the crackle of lightning and feel the ground begin to shake below him. He stares out into the distance, looking over his vast empire. The tall, slender Elven God-King looks down from the top of the tallest tower in all the world, at the sprawling city before him. His thoughts wander to those of his citizens that he has used as slaves to make his empire even greater. The might had consumed him, he turned his back on Her, proclaiming himself as a God.

And then it happens, Aeldur screams with rage as he sees his defeat coming in the form of five fiery meteors, one for each of Her heads. The meteors shoot from the Heavens above, each the shape and color of a deadly dragon; blue, red, white, green, black. The dragon meteors destroy Aeldur's kingdom, scarring the landscape, killing millions.

**Background:** When the sapphire meteor struck Padonthia City, it dug a deep crater into the landscape. The meteor skidded across the land, finally coming to a stop, still intact. The crater began to fill with water, leaving only the top portion of the meteor above the water line.

In the years since the cataclysm, a cult of Tiamat has formed at the meteor. They have begun a mining operation to mine and sell the valuable meteor said to be able to make the finest instruments, weapons and jewelry. Gaining control over the meteor is a valuable investment for any hero or villain alike, but the task will not come easy.



## THE FOUR OTHER METEORS

**Red-** This meteor is similar to the blue meteor except that there is a ruby instead of a sapphire. The red meteor also emits heat.

**Green-** This meteor has hit a mountain island, causing the peak of the mountain to be a floating island. An emerald sits in its depths.

**White-** This meteor has a diamond in its center, and casts a 30 mile wide zone of frost. Even the rivers freeze.

**Black-** The black meteor has an onyx at its center, but the gem shattered, releasing chaos.

**1. The Docks-** The docks are the natural first point of attack, unless attacking from the air. The docks will normally feature a few small boats coming to pick up meteor ore or boats delivering supplies to the mine workers. Several hobgoblin guards will be posted here, depending on time of day and the amount of traffic going through the docks.

**2. The Pathway-** The pathway winds up the rocky meteor. Trolls are used to pull the loads of meteor ore down the side of the meteor.

**3. The Mine-** The mine entrance is flanked by two fifteen foot wooden towers. Hobgoblin guards are posted at the entrance.

**4. Mine Entrance-** Inside the mine, goblins mill about going about their day to day lives of running the mine. Most of the goblins are not willing to fight, and will flee to either their living quarters or down into the mine shafts. The loading of carts goes on here, and trolls are here waiting to pull carts down to the docks. An orc mine supervisor is posted here.

**5. Living Quarters-** The living quarters are a series of rooms dug out from the meteor. All of the goblins, hobgoblins, and orcs living chambers are here. The trolls are forced to sleep outside or in the mine entrance at night time. Baldon Hael, an elven ranger turned evil runs the mines and is found at the back of the living quarters, counting his coin and thanking Tiamat for his wealth.

**6. & 8. Mine Shafts-** The mine shafts are a series of tunnels that wind through the meteor. This is a complex maze that can be navigated through with successful Dungeoneering checks. Goblins work in this area, mining for precious meteor ore. Orc supervisors are the only combatants found in the mine shafts.

**7. Storage and Equipment-** This room is a large storage area. Meteor ore awaits in crates to be carried to the entrance, stores of food such as the goblin's favorite, pickled pigs feet, are also located here. Extra mining equipment and tools adorn the walls.

**9. The Sapphire Room-** Entering the sapphire room reveals a giant, glowing sapphire that is stuck into the meteor. Any attempt to remove the sapphire, or break the sapphire causes it to shatter into a thousand pieces, each piece a very valuable jewel. Upon breaking the sapphire, a deadly blue meteor dragon forms from the very wall of the meteor and attacks the offenders by spraying them with a meteor shower. The meteor dragon will attack until it is either killed, or the offenders are dead.